

KIT# 19

85512/85503 ASST.
AGES 6+

XEVOZ™

ASSEMBLY INSTRUCTIONS

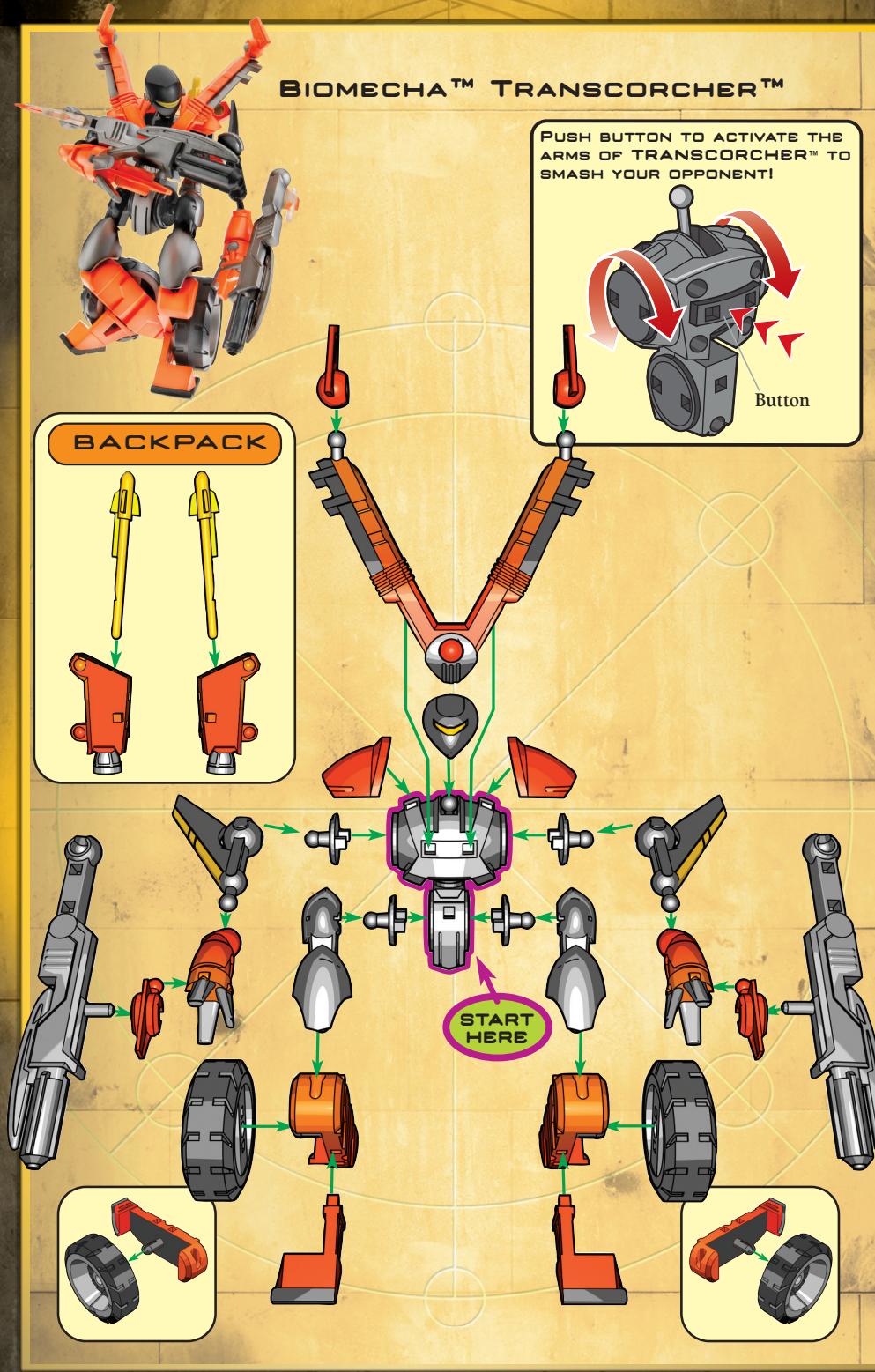


NEO SAPIENS™

BIOMECHA™

STREET PUNK™

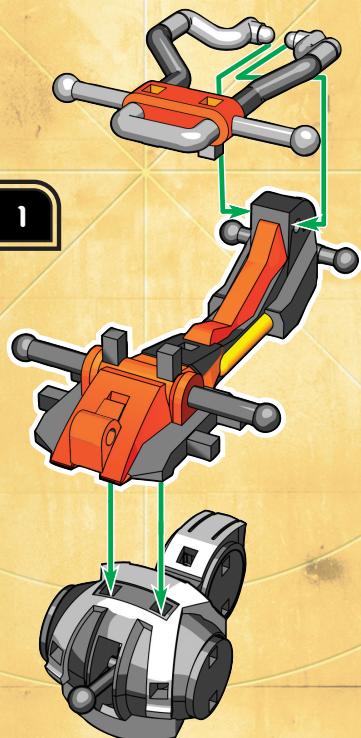
TRANSGORCHER™



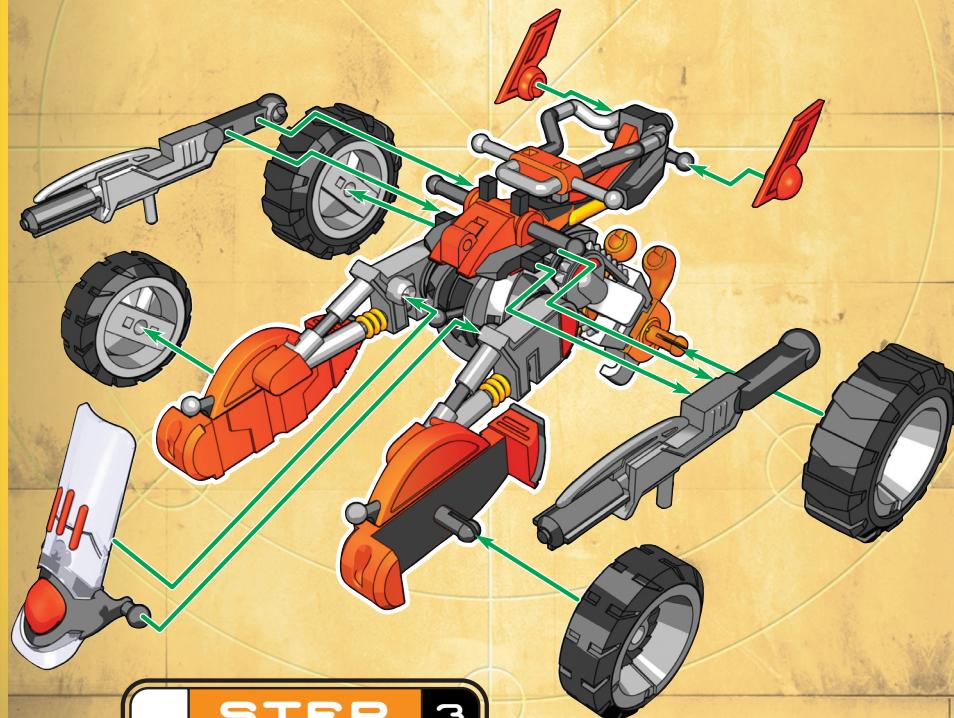
BIOMECHA™
TRANSCORCHER™
ALL-TERRAIN VEHICLE



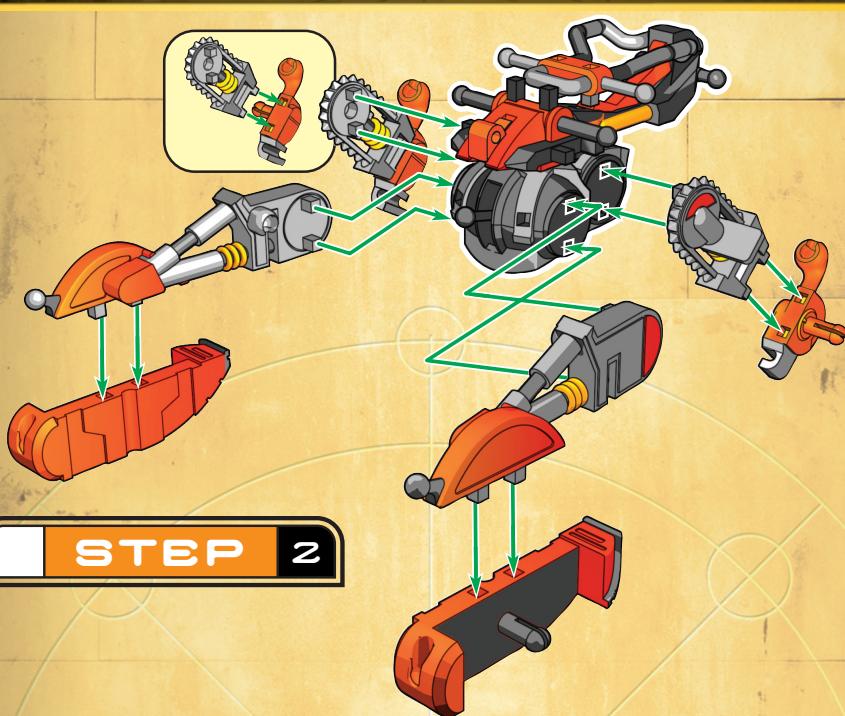
STEP 1

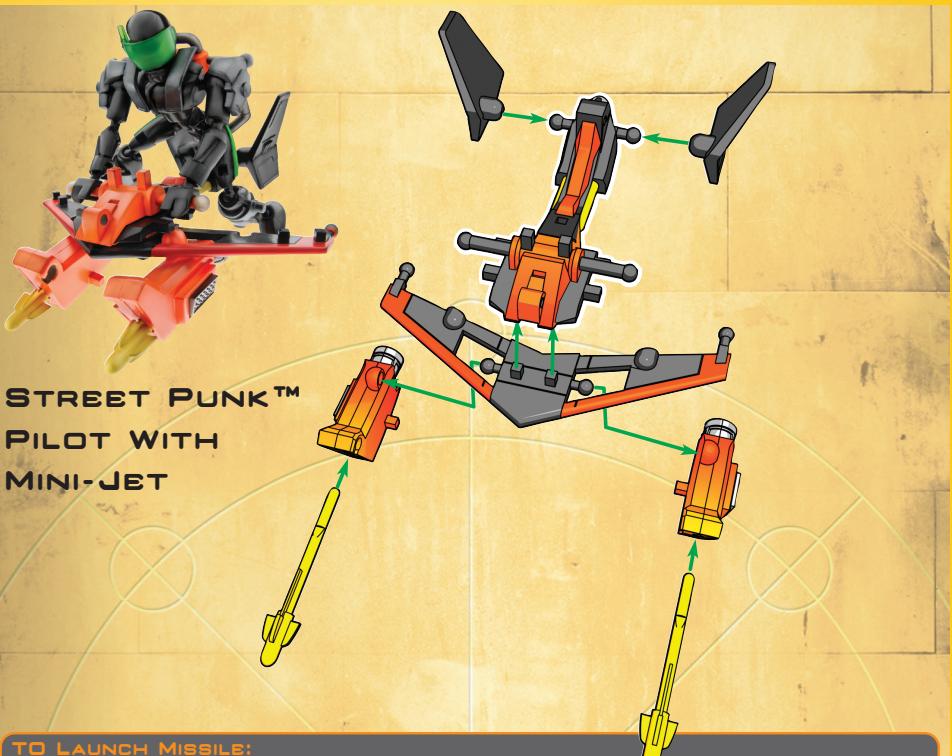


STEP 3



STEP 2

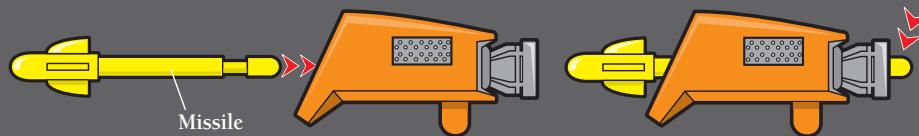




**STREET PUNK™
PILOT WITH
MINI-JET**

TO LAUNCH MISSILE:

Insert missile into launcher. Push back of missile to fire.



NEO SAPIENS™ / STREET PUNK™



ଦେଖିଲାହୁ
ଦେଖିଲାହୁ

NEO SAPIENS™>> No-nonsense, technologically advanced people. Planet's most common species. Live in technofiefdoms ruled by a single king. Advanced military; peacekeepers of the world. Regard fringe reports of man-sized insects and fiery monsters as "highly unlikely." Capital City: Atlanta.

STREET PUNK™>>

Escapees of the picture-perfect Atlantian suburbs. Tricky, clever, and smart mouthed; not known for personal hygiene. Can refit, rebuild, or resurrect any vehicle ever built. Scavenge the vast junkyards of the Madragar Waste in search of ancient and powerful engine parts. MOTTO: Never mind the earwax, we've got Hex Pistols!

SPECIFICATIONS >>

AVERAGE HEIGHT>> 5'7" (WITH MOWHAWK)
AVERAGE WEIGHT>> 170 LBS
STRENGTH TYPE>> 4
ENDURANCE TYPE>> 7



BIOMECHA™>>

War-mongering inhabitants of the polluted Zyberian continent. Though generally thought to be purely robotic beings, they are in fact humans who have "upgraded" their bodies with zyborg replacement parts. Frequently suspected as assassins and spies.

TRANSCORCHER™>>

Your basic nightmare in a tin can. Most durable mecha format, built for inhospitable environments with hazard ratios up to and exceeding the Vapor Swales of the Wounded Lands. Can reconfigure into different attack modes to handle virtually any terrain, but may lose some shield strength while reconfiguring is in progress.

SPECIFICATIONS >>

AVERAGE HEIGHT>> 6'
AVERAGE WEIGHT>> 650 LBS
STRENGTH TYPE>> 6
ENDURANCE TYPE>> 10

BIOMECHA™ / TRANSCORCHER™

To build your most powerful STREET PUNK warrior, first snap the hip piece onto the chest piece. Then **YOU DECIDE** which weapons, armor, and body parts to add on! HINT: As you build, it may be easier to assemble the arms and legs before you snap them into the figure's torso.

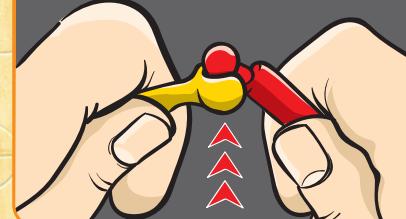
TO ASSEMBLE PARTS:

Snap the ball into the widest part of the socket as shown.



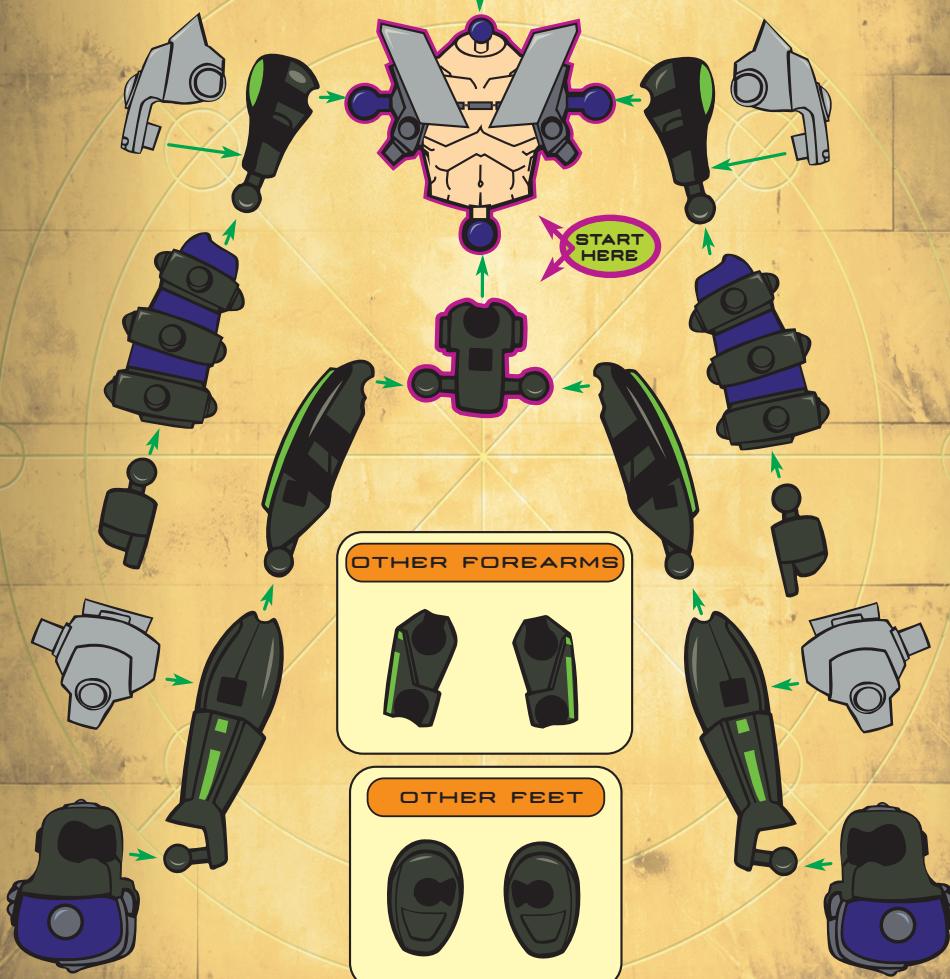
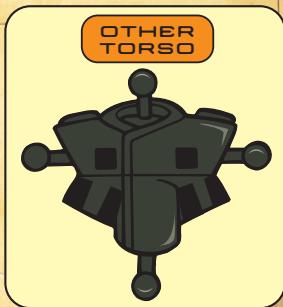
TO DISASSEMBLE PARTS:

Bend at joint and pop ball out of socket. (Easier than pulling straight out!)



BUILD | BATTLE | XEVOLVE

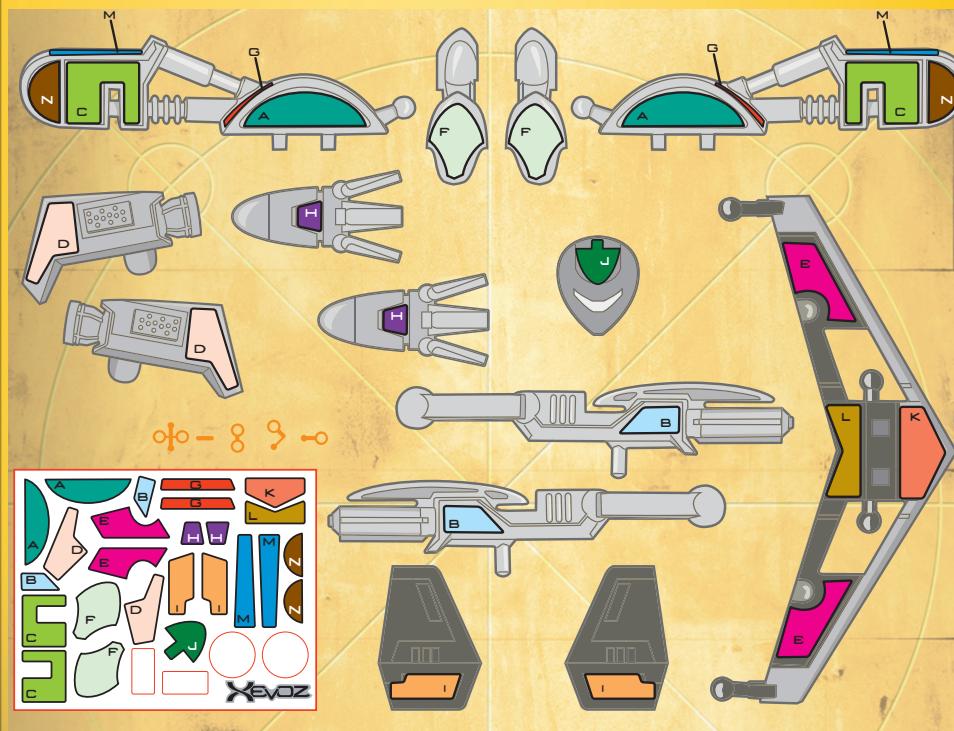
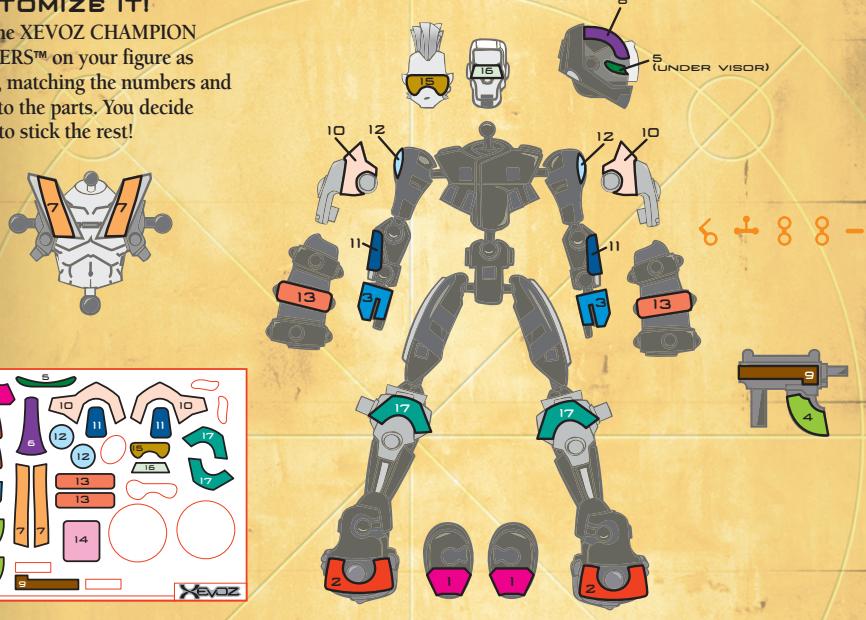
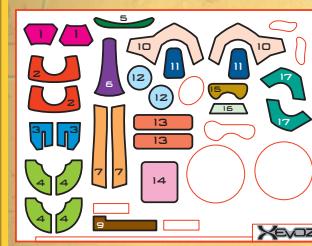
NEO SAPIENS™ STREET PUNK™



WANT AN EVEN MORE POWERFUL WARRIOR?
CHECK OUT XEVOZ.COM

CUSTOMIZE IT!

Stick the XEVOZ CHAMPION STICKERS™ on your figure as shown, matching the numbers and colors to the parts. You decide where to stick the rest!



Product and colors may vary.
© 2004 Hasbro. All Rights Reserved.
® denotes Reg. U.S. Pat. & TM Office
U.S. Patent Pending

P/N 6356830000